



Swiss-Chess for Windows

It was endorsed by the **World Chess Federation FIDE** (since Congress Paris **1995** and re-endorsed in **2018**) The program runs with all Windows versions (Win, 7, 8 and **10/11, 32/64 Bit**)

Update-Information (from Version 9.40 to Version 9.41)

- * **Conversion of the chess servers from "Schachturniere.com" to "FindChessGames.com":**
Due to the conversion of the chess server, there was a problem if the tournament was already registered on "Schachturniere.com" and should be transferred to "FindChessGames.com", as the "old" tournament ID was no longer valid. A query has been added to delete this tournament ID. The data can then be transferred to the chess server.

Update-Information (from Version 9.38 to Version 9.40)

- * **Conversion from Schachturniere.com to FindChessGames.com**
For tournament data transfer to chess servers on the Internet, there was previously the function to transfer the data to the chess server "Schachturniere.com".

Send data to FindChessGames.com

Logout Registration Register a new tournament on the server Delete tournament from server

Tournament Name (Data Transfer to Server) Id.No. Start Date End Date Tournament website release
 Test Tournament 81 01.12.2022 06.12.2022 **Tournament Website Active**

Change name Send name to server

Test Tournament

Transfer tournament data (tables and tournament info) Cancel transmission Find Chess Games.com
 Swiss-Chess for Windows

Existing Tables on Server

No.	Tables	Sending Time
1	Pairing list in Single Tournament (1)	27.09.2023 18:17
2	Pairing list in Single Tournament (2)	27.09.2023 18:17
3	Pairing list in Single Tournament (3)	27.09.2023 18:17
4	Pairing list in Single Tournament (4)	27.09.2023 18:17
5	Pairing list in Single Tournament (5)	27.09.2023 18:17
6	Pairing list in Single Tournament (6)	30.08.2023 13:51
7	Ranking list in Single Tournament (1)	22.11.2023 15:49
8	Ranking list in Single Tournament (2)	22.11.2023 15:49
9	Ranking list in Single Tournament (3)	22.11.2023 15:49
10	Ranking list in Single Tournament (4)	22.11.2023 15:49
11	Ranking list in Single Tournament (5)	22.11.2023 15:49

Update Tables

Show tournament via web browser
Tournament settings via web browser

Questions or hints please to: swiss-chess.findchessgames.com

 Show Tournament-QR-Code Server info (memory) Help

Description
 Upload
 Delete
 23.08.2023 - 10:54:20

Display
 Final report
 Upload
 Delete
 22.08.2023 - 14:40:59

Display
 Image files
 Edit
 24.08.2023 - 19:42:00

Number 4
 PGN game data
 Edit
 09.10.2023 - 15:56:24

Number 4
 News data
 Edit
 11.07.2023 - 15:3:48

Number 3
 OK

This chess server has been completely revised by the developer and released under the new name and domain "**FindChessGames.com**". Even if the new name suggests that it is only about chess games, this is not the case. Various tournament data can still be sent to the server and published directly on the Internet, or in an improved form.

With the changeover, the entire functionality for data transfer within Swiss-Chess has also been improved and adapted. In addition to the actual tournament data, the announcement, final report, pictures and game data can be transferred in PGN format. In addition, a news system has been implemented which can be used, for example, to inform tournament participants at short notice.

As before, it is still possible to publish the tournament tables on a separate website at the same time by forwarding them. Detailed information can be found at:

[Data transfer to FindChessGames.com \(swiss-chess.de\)](http://Data transfer to FindChessGames.com (swiss-chess.de))
 and
FindChessGames - Help - Swiss-Chess

* **Tie-Breaks revised (due to FIDE tie-break rules from Sept. 2023)**

FIDE has updated the tie-break regulations (fine scoring) and the definitions of tie-breaks.

These were implemented in Swiss-Chess as far as possible. In most cases, the respective tie-breaks were already available. Individual tie-breaks have been added or modified.

FIDE uses its own abbreviations for each individual fine scoring / tie-break. These have now been added to the selection lists for fine scoring (example "Sonneborn-Berger (SB)"). Further information on the tie-

break / fine ratings can be found on the FIDE website in the FIDE Handbook (07 Tie-Break Regulations (effective from 1 September 2023))

Link: <https://handbook.fide.com/chapter/TieBreakRegulations2023>

* **Extension of the selection for tie-breaks revised:**

In connection with the adaptation of the tie-breaks to the new FIDE designations, the selection options have also been expanded. In addition to the new tie-breaks that have been added, the number of tie-breaks to be used in the Swiss system and in round-robin tournaments has been increased from two to four. Although experience has shown that two tie-breaks are generally sufficient, it can sometimes make sense to differentiate even further. The disadvantage is, of course, that more space is then required for list outputs.

In the window for "**General settings (2)**" it is now possible to select in the headings of the ranking lists for labelling the tie-braks whether the previous identifiers or the FIDE tie-break identifiers (if possible) should be displayed.

* **Automatic creation of player data files:**

The background files / player data can be created at any time using the **<Create background files (automatic)>** function with the current data. Especially with large amounts of data, such as FDSB, loading/saving the data could result in high memory requirements with the message: "Not enough memory". This has been improved.

* **Tournament info data extended by "Fide event code":**

Fide now assigns a "FIDE Event Code / Id" for registered tournaments. This can now be added to the general tournament data (name, date, etc.) in the form.

Currently this date is only sent to Chess-Results and FindChessGames.

In addition, the "FIDE Event Code / Id" is output in the files for the ELO evaluation (*.FID) and the NWZ evaluation (*.SWI). In addition, in the two FIDE forms (list generator) IT1 and IT3.

* **Upload of files with Ftp to own server improved:**

In the window for collective outputs, it is also possible to upload the files to your own server via Ftp. Previously, this was only possible for html files (mostly used on websites). Now text and Excel files can also be selected.

* **Display in "Search for players in background file" improved:**

The ZPS membership number and the ZPS status (passive,...) have been added to the upper section of the display fields. The attribute (M/W) is now displayed on the left.

* **Display of ZPS data in lists extended:**

In the board player list, a column with ZPS member status can now also be displayed with <Shift-F6>. In the participant list as well and now also the ZPS membership number.

* **FIDE form IT1 slightly modified:**

There has been a small change to the text in this form. This has been changed accordingly (Last line: This report is not valid until confirmed by QC).

Update-Information (from Version 9.37 to Version 9.38)

* **Pairing list without shifting after updates:**

Previously, the pairing list was always set to the default position "top left" when activating **<Act>** or switching rounds or new pairings.

This has now been changed so that the manually set position is retained.

* **Accelerated background file creation in automatic mode:**

The automatic creation of background files has been sped up by minor measures (approx. 50%).

Notice:

With the "Automatic creation of background files, see <Functions> - <Create background files (Automatic)>", the current player data available on the internet is always accessed directly.

- * **Keizer system with manual pairings not correct:**
If pairings were carried out manually in the Keizer system, problems could occur here which meant that new pairings could not be determined.
The assignment of manual pairings to the normal pairings has been revised.
- * **Remove individual inactive player from the player list with <Ctrl-F5>:**
Until now it was only possible (with <F5>) to remove all inactive players together from the player list. This is now also possible for individual inactive players with <Ctrl-F5>. If pairings with these players have already been carried out and/or results have been entered, these players can of course not be removed (as with <F5>).
- * **The player search from background files and club data has been improved:**
In the data transfer of players from background files, it is now possible to transfer them directly with a double click. Also from the club list. This makes the data transfer to the list of players quicker and easier than before.
- * **Wrong participant numbers if participant lists were re-sorted after the 1st Round:**
In the Swiss system the players are sorted with <F7> before the 1st Round (Alphabet or TWZ). After the 1st Round this must not be possible, because then the players are renumbered and the previous pairings can have wrong numbers.
Player re-sorting, after the 1st Round, is only allowed with <Alt-Z>!!! The error was caused by a new context menu in which <F7> was not deactivated after the 1st Round.
- * **Knockout tournament with Final and "Special Final (3rd and 4th place)":**
In the Knockout tournament, so many rounds are played until only two players are left (Final). A "small final" for the players who lost the semi-final was not possible until now.
In the tournament settings for "Knockout Tournament" this is set with "Special Final (Rank 3 and 4)".
- * **Various minor program improvements:**
Minor improvements / bug fixes have been made.

Update-Information (from Version 9.36 to Version 9.37)

- * **Player selection in ranking list without function:**
In the player and ranking list, the players can be selected according to birth, NRV/ELO, etc. Unfortunately, there was a bug in the previous version 9.35 so that this function did not work for the ranking list selection. In the player list, however, this function was correct.

Update-Information (from Version 9.35 to Version 9.36)

- * **Creation of PGN files improved:**
When creating PGN files, it is now easier to write the data of all rounds in ONE or in SEVERAL files. For this purpose, the automatic file name extension in the form for PGN files was modified and an additional checkbox was created.
- * **Knockout tournament mode with improvements:**
In the Knockout Tournament, some improvements have been made that allow latecomers to still be added to the tournament. However, this depends on the intermediate rounds before the actual knockout mode starts.
In addition, the manual pairing in the knockout tournament has been improved.

- * **Knockout tournament with Swiss system for taking over a draw in case of a knockout loss:**
In KO tournaments with an additional Swiss system (for KO losers), it is now possible to set whether draw games are taken over into the Swiss system in case of KO losses (default so far) or not. If the draws are not taken over, the game is rated as lost.
This is relevant, for example, if the "normal game" was a draw and the advancement in the knockout tournament was carried out by means of a tiebreak.
This setting can be found under <Swiss system, page 1>.
- * **Team round robin tournaments (league administration) with "only" positive board points**
In team round robin tournaments (league), positive and negative board points were previously evaluated for ranking (negative if positive identical). However, this did not fit some tournament rules. Now in the round robin tournament (setting board points) there is the possibility to set "Only positive board points". The setting applies to board points as the second or first evaluation.
- * **New installation program:**
A new installation program is used that better complies with Microsoft Windows installation rules. Works similarly as before. However, the installation window is smaller and no longer occupies the entire screen. In addition, the user can more easily determine whether SWT files should be set as default files for Swiss-Chess (Winswiss.exe).
- * **No more support for Windows XP**
Due to various software changes from version 9.3x (report generator, compiler), the program can no longer be run under XP. However, it works under Win-7 as before.
- * **Various minor program improvements:**
Minor improvements / bug fixes have been made.

Update-Information (from Version 9.33 to Version 9.35)

- * **Various minor improvements:**
Minor enhancements / bug fixes were made that could occur in special functions of team tournaments. The display of the board lists was better adapted to the screen size, errors in subsequent manual pairing changes were eliminated.

Update-Information (from Version 9.32 to Version 9.33)

- * **Ranking correction for deactivated players/teams in the round robin tournament:**
Due to Corona, it often happens that player/teams withdraw from a round robin tournament without having played 50% of the matches. These player/teams are then deactivated (as before) and automatically scored with zero points. A corresponding setting is available under the tournament settings. However, these teams were not always placed at the end of the ranking list. This has now been corrected.
- * **Re-sorting of players/teams with Alt-Z corrected:**
If, after the pairing of the 1st round in the Swiss-System, "late entries" are made in the list of players or teams, the list can also be re-sorted after the 1st round according to the new starting ranking list (ELO, NRV). You will be asked whether the player numbers should be reassigned according to the new start ranking numbers. If this is confirmed, the error was that the opponent numbers (of the 1st round) were not correctly adjusted.

Update-Information (from Version 9.31 to Version 9.32)

- * **Windows 11 tested for compatibility:**
Tests with Windows 11 show no differences in function and use. Using under Windows 11 is therefore possible without any problems.

Info window extended to show the current program version:

After starting the program, an info window is (normally) displayed with the program version used, serial number, etc.

This information has now been extended to show the current version. Also with links to download and display the update info.

Flickering display when changing the size of the window fixed.

In the previous version, there was a flickering effect when the program window was re sized.

Keep current table row in editing window constant when updating data.

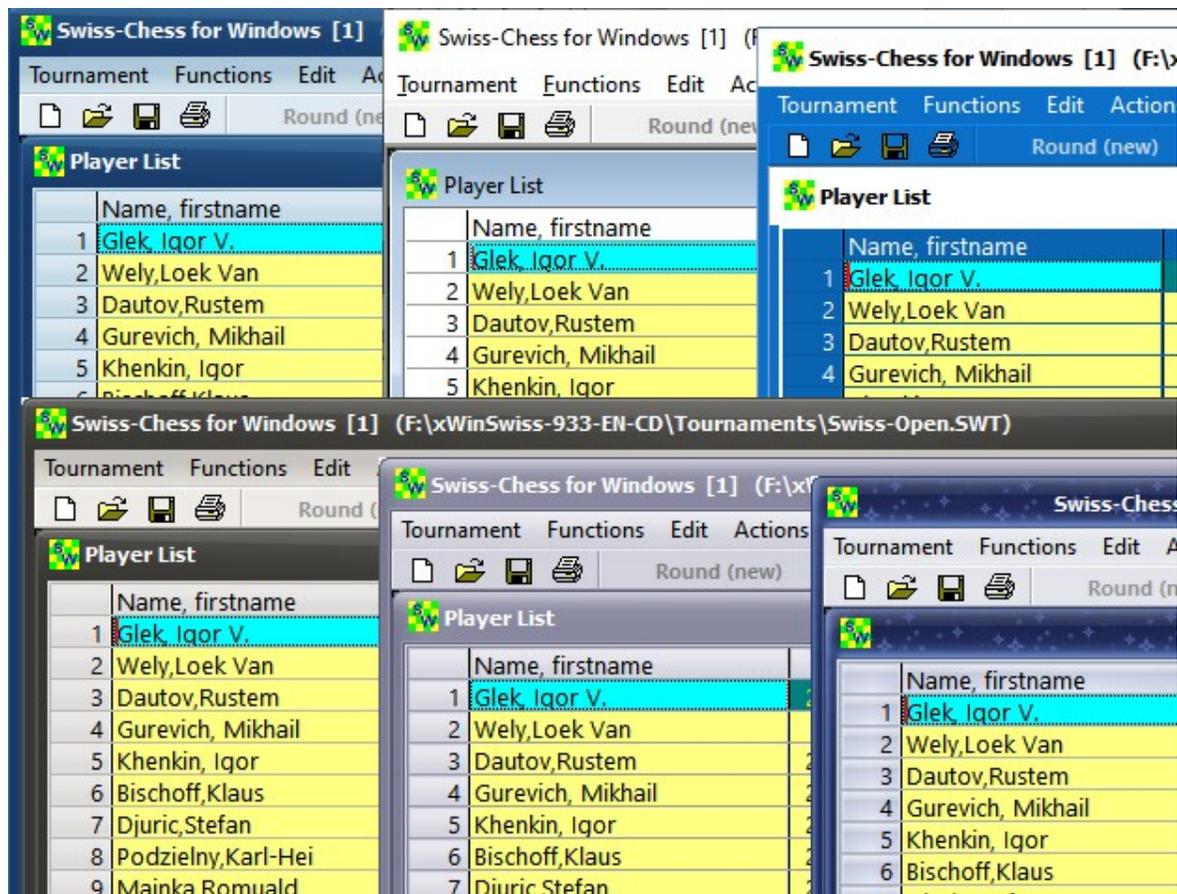
In the previous version, the rows of the open windows/tables were always set to the first row (back) when further windows/forms were opened. This was particularly inconvenient, for example, when players were transferred or updated from the player background database.

Update-Information (from Version 9.30 to Version 9.31)

- * **Output of player and pairing cards with report generator corrected:**
Player cards (names, ELO, NWZ) can be created in the player list, pairing cards in the pairing list. These are created with the report generator and can also be changed individually with it. It is also possible to create several cards per page. This did not work in the previous version and has been corrected.
- * **Cup tournaments (KO) with revised seed list:**
If "pure" cup tournaments (KO) are held and the number of players does not fit, free lots are assigned by byes. This allocation has now been implemented correctly.
- * **Amsterdam tournament with pausing players modified:**
It can be set whether "pausing players" should receive a draw without playing. These are players who have been deactivated in the player list before new group pairings have been determined. These players then do not play in this "round" and receive a draw for each round.
However, this correction only takes place (and only) when players have been reactivated!!!

Update-Information (from Version 9.26 to Version 9.30)

- * **Tournament Info and FIDE Title Report Forms IT1 / IT3 with eMail**
In the Tournament info form IT3 (Tournament Name, Organizer, Arbiter, etc.) two data fields for emails (organizer and Chief Arbiter) have been added. These emails are also provided in the FIDE form IT1 and others. Everywhere where tournament info is transferred in the report generator.
- * **Dummy player "no game" completely reused:**
Until now, the dummy player "no game" was used more or less like a normal player with special characteristics. However, this had various disadvantages, such as the visibility in the player list. Now, "no game" listed as a special player outside the player list.
- * **Mode "Amsterdam Tournament" revised:**
The tournament mode "Amsterdam Tournament" has been revised. This was made possible by the fact that several uneven groups are now possible due to the change from "no game". In addition, various adjustments to not played rounds due to uneven group sizes.
- * **Function for resigns in round robin tournaments and games < 50%:**
In the round robin tournament with resigns, the function "No score if < 50% of the rounds played" did not work correctly if several players resigned (Example Corona).
Therefore, the function was revised and corrected.
- * **Different styles for the program display are possible:**
With the styles, the program can be designed more individually. With <Tournament> - <Set program design>, all styles from the "XStyle" directory can be used.



With the program design, the display can be adapted to individual wishes. The different designs can be particularly helpful if the program has been started several times (from different subdirectories) in order to manage different tournaments/groups. If a different design is assigned to the individual tournaments, it helps to keep a clear overview.

- * **Chess-Results with various file formats for upload:**
 Chess-Results has implemented a new functionality to upload various files (pictures, pdf, etc.). With this, for example, announcements but also tournament pictures etc. can be transferred. In Swiss-Chess, a corresponding tournament link is available in the Chess-Results window.
- * **Result entries Board player result list**
 Two functions have been added to the board player result list to improve the result input.
 - 1) With **<Alt-F6>** the switch from **"home only"** to **"home-guest"** result input can be done directly. No longer (only) via <General Settings>.
 - 2) The board player rankings **"as in previous round"** can be set directly. Simplifies the entry of results for tournaments where the ranking does not change constantly.
- * **Command <New Tournament> according of FIDE-TRF-File improved!!!**
 By importing the FIDE-TRF file, a new tournament can also be created in Swiss-Chess, whose data was created by another programs (e.g., Lichess.org).
 Minor corrections have been made to improve the data import (due to not played games). In addition, players who do not play in a round are taken over from the TRF file with the respective result (bye) and added to the data of the **"non-players in round X"**. This makes the tournament easier to check. In addition, after the import, you are asked whether the tournament should be played in the "strict" FIDE mode or in the standard mode. In standard mode, all parameters can be changed.
- * **Pop-up menu added for all lists:**
 Pop-up menus (right mouse button) have been added to the various lists (player, etc. and desktop) to enable the most important commands to be carried out quickly.

* **KO table / cup added (only for pure KO tournament).**

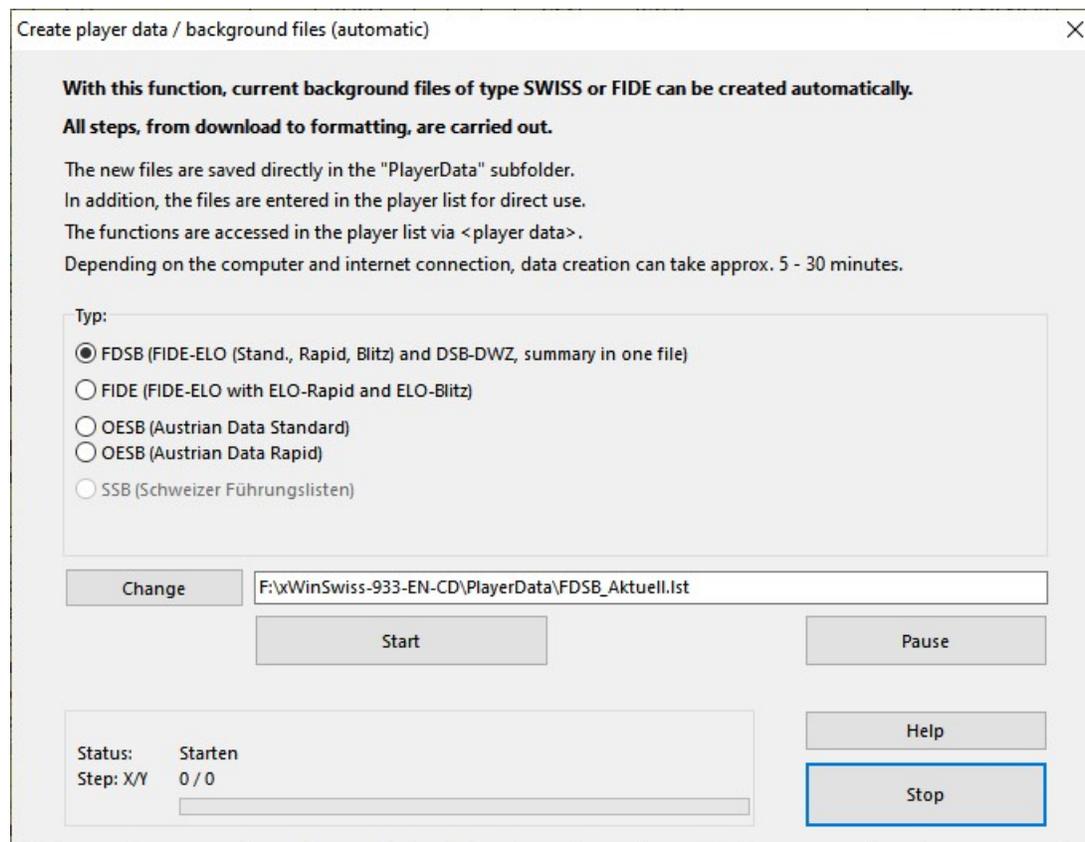
If a pure KO tournament, i.e., without Swiss system, is held, a KO table/cup can also be created in the ranking list in addition to the progress table. The typical KO table tree is then displayed in this table. For this purpose, the table is sorted as a ranking list or KO tournament seedings list. The position number of the winner and the result are entered underneath.

* **Player data/background files (Swiss1, FIDE) fully automated.**

For the creation of player data/background files, a command has been added under <Functions> to have this done fully automatically. A window is opened in which only the background file to be created is selected.

This makes it very easy to use the most current ratings directly before a tournament.

The new background file is entered directly in the settings window for background files (SWISS-1 / FIDE).



* **Report generator updated to version 26.**

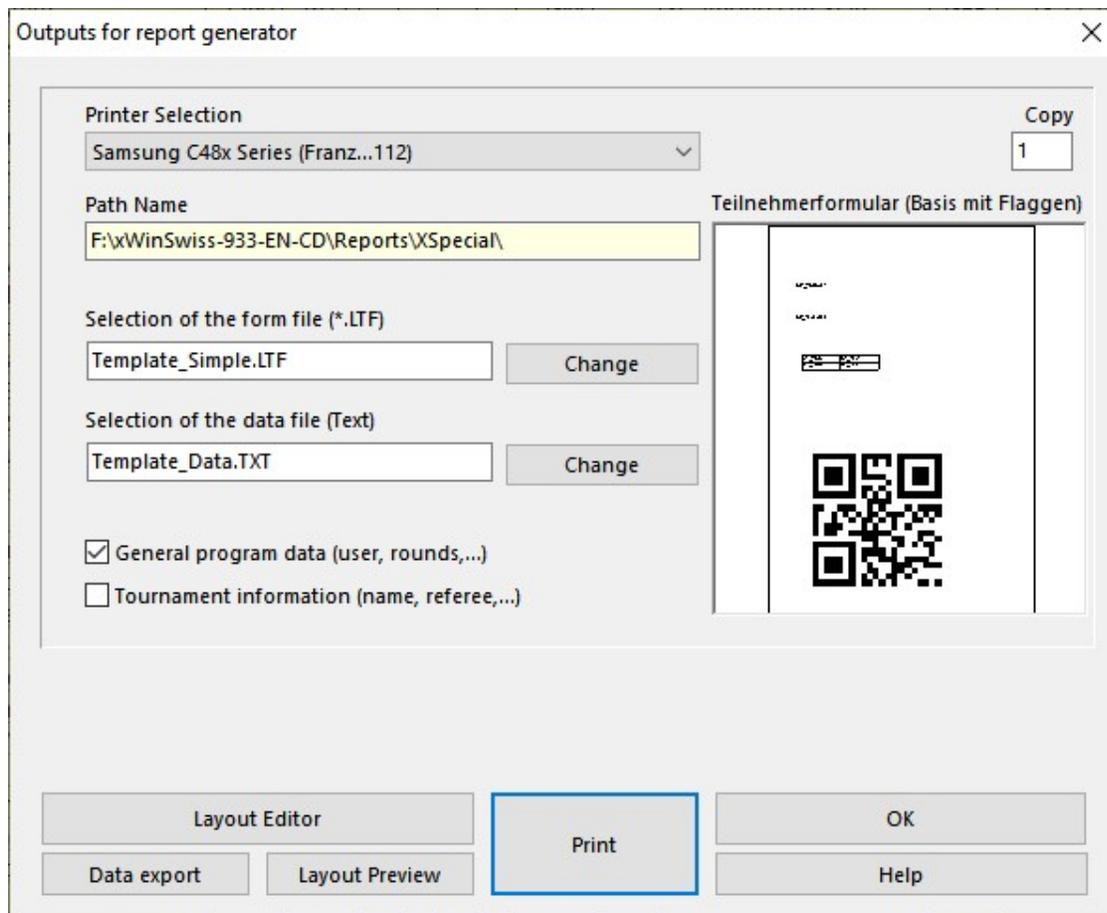
The report generator has been brought up to date. This makes it easier and better for "ambitious users" to create their own forms (certificates, etc.).

* **Report generator for tournament-independent forms**

For the report generator there is now also the possibility to create individual forms. These are independent of a specific program action such as reports/cards/FIDE etc. Using a text file, individual variables can be created for the page or table.

This function can be useful, for example, to create tournament announcements (with QR code) or other special forms.

As the data is controlled via a text file, individual adjustments are relatively easy.



* **Data exchange for player list / pairing list with text file extended by JSON format.**

The text file export and import options in the player list / pairing list have been extended by the JSON format.

This has the advantage that with this text format (instead of CSV) data can be added more easily if necessary. It is also a standard format that makes it easier to exchange data with other users. Could also be used by internet chess servers?!

In the player list and the pairing list, it is possible to export or import the player or pairing data by means of a text file. When exporting, a JSON file is now automatically created in addition to the TXT/CSV file. When importing, the format can be selected.

Example for result data (2 pairings) in JSON format:

```
{
  "pairings": [
    {
      "number": "1",
      "round": "9",
      "cycle": "1",
      "pairing": "1",
      "table": "1",
      "board_regi": "0",
      "whiteno": "3",
      "name_1": "Name Spieler Weiss",
      "board_1": "",
      "ident_1": "",
      "team_1": "",
      "blackno": "20",
      "name_2": " Name Spieler Schwarz",

```

```

        "board_2": "",
        "ident_2": "",
        "team_2": "",
        "result_1": "0.5",
        "result_2": "0.5",
        "forfeit": ""
    },
    {
        "number": "1",
        "round": "9",
        "cycle": "1",
        "pairing": "2",
        "table": "2",
        "board_regi": "0",
        "whiteno": "28",
        "name_1": " Name Spieler Weiss",
        "board_1": "",
        "ident_1": "",
        "team_1": "",
        "blackno": "8",
        "name_2": " Name Spieler Schwarz",
        "board_2": "",
        "ident_2": "",
        "team_2": "",
        "result_1": "0.5",
        "result_2": "0.5",
        "forfeit": ""
    }
]
}

```

Further information on the JSON format can be found on the Internet.

*** Data import of player data via text file in JSON format extended**

With the JSON format, the import of new players is more secure than with the previous CSV text format. If this format is selected, it can be set whether all player data of an import file or only "new" player data are read in.

The check is carried out via PKZ-Ident / FIDE identifier.

This makes it possible, especially for large tournaments, to (quickly) import the player data externally without double reporting.

Update-Information (from Version 9.25 to Version 9.26)

*** FIDE-Title-Report-Forms IT1 und IT3 modified:**

FIDE has modified the forms IT1 and IT3, which are important for the acceptance of FIDE title results. In addition to minor design changes, a text regarding data protection requirements (Privacy Notice) was added.

*** Improved licensing with direct email request:**

In the previous version, the direct e-mail request from the licensing window did not work partially. This has been fixed. If a new licensing is required, it can be requested directly via a button in the window where the license code is entered. This means that entries via the website are (mostly) no longer necessary.

Update-Information (from Version 9.24 to Version 9.25)

*** Data output (Data and List/Report Output) expanded with Excel-XML**

The data outputs in the function <Tournament> - <Data and List/Report Output> (and in automatic mode) have been expanded to Excel XML output. It is also an XML format, but it has been adapted to Excel (header data). These files can therefore be opened directly with Excel (file extension = XLS).

*** Improved / changed using of "pseudo rating" and "team TWZ"**

The using of the "pseudo rating" for team player without a rating in the team tournament has been improved and standardized.

So far, the "pseudo rating" has only been used in team tournaments to determine a team TWZ if the ranking should be sorted by opponent TWZ. If there was no TWZ for the team, the "pseudo rating" was used.

Now the team TWZ is calculated directly with "pseudo rating". If a board player does not have a TWZ, the "pseudo rating" is used directly to calculate the team average.

* **Special regulation in the Keizer system for repeat pairings.**

* On the Tournament option page "Settings-Keizer-System" you can now set the round difference at which players can be paired again. This is important if only a few players are in the tournament or are available on the day of the tournament in order to create pairings at all.

Since the Keizer system is typically used for smaller tournaments (club tournaments), and the focus here is anyway on ensuring that everyone present is paired, the tournament director can control this.

* **Various minor corrections.**

Update-Information (from Version 9.23 to Version 9.24)

* **Data transfer to chess server "Chess-Results.com" improved:**

In special cases, data transfer to "Chess-Results.com" could cause problems. This has been fixed.

Update-Information (from Version 9.11 to Version 9.23)

* **Number of players per tournament increased from 998 to 2000:**

It is now possible to organize even very large tournament groups.

* **Multi-list display installed:**

With <Shift + Ctrl + M> (in <Functions>) a **multi-list display** can now be opened. It opened a window where you can select which kind of lists should be displayed in multi-format (side by side).

Currently pairing list and ranking is possible.

airing list / result list for 9. Round / L1: (1 - 64)

Pairing list / result list for 9. R

Settings										Settings			
Pair	No.	Player	Scr.	No.	Player	Scr.	W	B	At	Pair	No.	Player	
1	3	Korobov, Anton	7	20	Ter-Sahakyan, Samvel	7	½	½		65	261	Chittka, Julius	
2	28	Donchenko, Alexander	7	8	Fridman, Daniel	7	½	½		66	290	Koehler, Chris	
3	31	Lopez Martinez, Josep	6½	5	Kuzubov, Yuriy	6½	½	½		67	301	Fichter, Fabian	
4	7	Sarana, Alexey	6½	18	Svane, Rasmus	6½	½	½		68	308	Suvorov, Luca	
5	11	Esipenko, Andrey	6½	35	Gareyev, Timur	6½	½	½		69	221	Blom, Vincent	
6	37	Werle, Jan	6½	12	Heimann, Andreas	6½	0	1		70	52	Sanal, Vahap	
7	13	Banusz, Tamas	6½	36	Neiksans, Arturs	6½	1	0		71	57	Baldauf, Marc	
8	14	Bosiocic, Marin	6½	42	Gukesh D	6½	0	1		72	236	Karsay, Pasca	
9	15	Tabatabaei, M.amin	6½	58	Engel, Luis	6½	½	½		73	238	Pogan, Nikola	
10	17	Bluebaum, Matthias	6½	65	Warmerdam, Max	6½	1	0		74	89	Laqunow, Raf	

To the pairing lists are also the variants "sorting by alphabet" and "sorting by player number" is possible to find the players faster.

This is especially useful for the display of the pairing list for small to medium tournaments, as (almost) all pairings can be displayed on one screen.

It can also be connected to other monitors that are recognized and included in the available screen area.

In the control window, the font size can be easily changed, so that a good fit is possible here as well.

In addition, the lists can still be displayed in a compressed form, so that then possibly another list can be displayed. Of course, the exact display options depend on the available screens / beamers.

Examples:

Screen 1920 * 1600 points: (Landscape)

Pairing list, normal => 59 pairings, multi-lists => 192/256 pairings

Screen 1920 * 1600 dots: (portrait)
 Pairing list, normal => 101 pairings, multi-lists => 212 pairings (compressed)

*** Selection of players (special rankings) with different attributes improved:**

Already so far there was the possibility in the player form (player list <F2>) to assign special attributes to the players, which could then be used in the form for the selections.

In the new version, this has been improved by the following changes:

a) The special attributes are renamed to "X1, X2, X3" and are also visible in the player list.

I (new)		Basic Settings					Maint Funct.			
	ELO	NRV	At	X1	X2	X3	Tit	SS	Club / to	
	2620			4			GM		Rochade	
		2603		3			GM		SG Porz	
	2590	2612		3			GM		SC Ande	
	2585			3			GM		Rochade	
	2575			2			GM			
	2550	2541					GM		SG 1868	

The display of the special attributes can be switched on or off with <Alt-F6>.

b) The corresponding special attributes are renamed in player form.

Title	<input type="text" value="GM"/>	Selection fields		
Attribute	<input type="text"/>	X1	X2	X3
		<input type="text" value="3"/>	<input type="text"/>	<input type="text"/>

b) The corresponding special attributes are renamed in selection form.

Select	Attr.	X1	X2	X3	Rating(T/E/N)	Birth			
<input type="radio"/>	<input type="text"/>	and	<input type="text"/>	and	<input type="text"/>	and	<input type="text"/>	and	<input type="text"/>
	Description						Max Value		
	<input type="text"/>						<input type="text" value="5"/>		

*** Form "Player search" / "Team search" significantly improved:**

With <Alt-S> players can be searched for in the lists "Player-, pairings, ranking list" and then "jumped" directly to the respective list item.

This functionality has been significantly improved by adding a result list and other functionalities.

This will change the list entries directly with each entry. In addition, it can be sorted by club and searched, which is also a significant improvement.

Search for Player

PlayNo	Name	Title	ELC
179	Abel, Thomas		233
	Club/City	Federat.	NRV
		GER	224

Sorting to:

List
 Name
 Club

Part of search text

Search Name

a

New Search

Sorting to: 30

PlyNo	Name	Title	Club
▶ 179	Abel, Thomas		
306	Ackermann, Hans Werner	FM	SC Har
849	Adiguzel, Ufuk Alp		Moder
49	Admiraal, Miguuel	IM	De Plu:
417	Adocchio, Giampiero, Dr.		Mosba
252	Agrast, Inna	WIM	Düssel
103	Ahlander, Bjorn	IM	Lunds
870	Ahmad, Momin		SK Ott

* **Player data (FDSB, OESB, SSB) extended with club search:**

When a player data file is opened for the first time (background files, type SWISS), if club data is available, a file ".SWV" is created once, which makes the player data sorted by club.

In the player search (background files), this file can be used (automatically) to make it easier to select more than one player of the same club.

For this purpose, another search window for club exists. This search window is automatically updated when a club is found for a player (normal search). In each case, the player whose name is in the upper editor fields is taken over into the tournament.

lead player data from background data files

PlayNo	Name	Title	ELO	ELO-R	EL
906	Wolf,Siri				
	Club/City	Federat.	NRV	PID	
	SV Anderssen Arolsen	GER		10432790	

Pos.	Name	Title	Club/City
16	Wolf,Rudsel		
17	Wolf,Rdiger		SC Angelbachtal
18	Wolf,Sascha		SC Leipzig-Lindenau
19	Wolf,Sergej		Schachverein Ibbenbren 19
20	Wolf,Sergiu		
21	Wolf,Siri		SV Anderssen Arolsen
22	Wolf,Stefan		
23	Wolf,Stefan		
24	Wolf,Stefan		
25	Wolf,Stefan		SK Sontheim/Brenz e.V.
26	Wolf,Stefan		VfB Hermsdorf e.V.
27	Wolf,Stuart		
28	Wolf,Sylvia		WFM SC Rotation Pankow e.V.
29	Wolf,Thomas		

Search Name

wolf r Update search result with every new e

Info.: | Pos. | Name | Title | Club/City |
| --- | --- | --- | --- |
| ▶ 5013 | Beisinghoff,Rudolf | | SV Anderssen Arolsen |
| 5335 | Bento-Dinis,Fabio | | SV Anderssen Arolsen |
| 7005 | Block,Harald | | SV Anderssen Arolsen |
| 7563 | Boelke,Thomas | | SV Anderssen Arolsen |
| 9696 | Brückmann,Gerd | | SV Anderssen Arolsen |

* **Player marking form for rounds of not playing (Bye in round X).**

Similar to the player card / team card, a form is opened with <Functions> - <Non-pairing list ...>, in which for each player "in advance, thus also before the 1st round" can be registered, if the player for one certain round is not playing (for officially logged out / excused players). At the same time, a "no-played result / Bye" (W, R / D, L) can be entered. The program will take this into account for the corresponding round!! This makes it very easy for the tournament director when several of such cases occur in the tournament.

Player Management: No game in Round X / Bye

Number	Rank	Name	Club / C
43	34	Annaberdiev, Meilis	Moder

Round	1	2	3	4	5	6	7	8	9	10
Pause	X	-	-	-	-	-	-	-	-	-
Result										

<

X = Mark round for no ply. game (Bye)
W = Win R/D = Remis / Draw L = Lost

In this form players can be marked in advance for a specific round. This has to be approved! These players will then not be paired automatically, will not receive a color for this round and (usually) no point. However, for these players a not played result (draw) for this round.

Previous (PageUp) Next (PageDown) Create list with

Show only player with selection (X = Bye).
 Show only player with selection (X = Bye) for next round.

Search Name
 New Search

PlyNo	Name	Title	Club
36	Neiksans, Arturs	GM	SG Speyer-Schwe
37	Werle, Jan	GM	SV Werder Breme
38	Hakobyan, Aram	GM	
39	Antal, Gergely	GM	ESV Nickelhütte,
40	Pavlidis, Antonios	GM	SG Speyer-Schwe
41	Noe, Christopher	IM	SC Eppingen
42	Gukesh D	GM	
43	Annaberdiev, Meilis	IM	Modern Chess Cl
44	Kunin, Vitaly	GM	Freihauer Mörlar

* **Added automatic settings form:**

With <Tournament> - <Automatic ...> or the upper status bar, a form can be opened with <Auto>, with which various data outputs can be done automatically. These actions can be performed either after a new round pairing or using <Direct Action>.

Automatic and timer settings

This form can be used to automate the most important (repeatable) data outputs of the tournament.

Automatic Mode
 Activate automatic mode

Directly printout after new pairings
 Pairings of the current (new) round
 Ranking list after previous round

Send data to chess server

Timing
 After pairings of the current (new) round
 Time controlled every x seconds / minutes 30 sec. ▾

Server: Schachturniere.com
 Server: Chess-Results.com

Settings for acc. outputs (printer, html, files, internet ...)

Timing
 After pairings of the current (new) round
 Time controlled every x seconds / minutes 10 sec. ▾

Create Text Files
 Create Html Files
 Send Html Files to own Internet-Server (Ftp)
 Create Printouts

No.	Error	Message

* **FIDE ELO calculation and individual K values.**

The FIDE Elo calculation has been updated. For the calculation of the new numbers (differences), the average rating of all opponents and the total score is no longer used, but each individual game is calculated separately (see FIDE table).

The differences are small but so the results are the same as manual calculations (according to FIDE table)!!

In addition, individual K values (if available) are used. These are e.g. exist in the FIDE-extended list and are taken over when reading the background data.

If individual K-values are available, they are always used!!

* **Various minor corrections.**

Update-Information (from Version 9.10 to Version 9.11)

- * **Manual late pairings corrected for the current round:**
If late pairings were carried out for the current round and these were then set "manually", they were not accepted and the late pairings could not be carried out. However, if the re-pairings were determined automatically, there were no problems.

- * Various minor corrections.

Update-Information (from Version 9.07 to Version 9.10)

- * **Licensing simplified by direct sending of the license data (also with SSL):**
In the form for the licensing a button has been added in the window that shows the licence identifier **<Request licence code (answer via eMail)>**, with which the licence data can be sent directly to the licence server.
This function was already available in 9.07.
In the meantime, however, the Swiss-Chess website has been changed from <http://www.swiss-chess.de> to <https://www.swiss-chess.de> (secure site with SSL) according various security and privacy requirements. As a result, this simplified license function no longer worked. This has been fixed.
- * **Using the program under Windows XP:**
Although not recommended, some Swiss Chess users still use computers running Windows XP. Due to new functions in version 9.xx, the program could not be started under XP anymore. This is possible with the current version again.
- * **Program installation in C:\Program Files:**
Although not recommended (due to various file locations), some users install the program under "C:\Program Files". In the previous version, the program could only be started there with admin rights (error). Now admin rights are no longer needed.

Update-Information (from Version 8.97 to Version 9.07)

Pairing Algorithm redefined to current FIDE rules 2017:

The pairing algorithm for Swiss-System (Dutch Algorithm) was developed new according the current FIDE rules 2017.

You will find the current rules with:

„<https://www.fide.com/fide/handbook.html?id=18&view=category>“.

The requirements for the pairing algorithm have been significantly expanded and changed in some places. This is to ensure that the pairings are reproducible to detect any manipulation (FIDE title).

The new rules and requirements have been implemented so that the program can receive this FIDE release in 2018.

- * **Default result for pairing allocated bye (PAB):**
The value for pairing allocated bye (PAB) must be set in tournament.
In the tournament parameters "Swiss-System-Page-2" a setting for the automatic result of "pairing allocated bye" was implemented. Possible is win or draw. This preset is set in the result list and cannot be changed if the tournament is set to "strict FIDE settings".
- * **The settings for "accelerated pairing" (instead of standard FIDE) have been modified:**
In addition, the FIDE-Swiss-System with "accelerated pairings" was implemented in accordance with the specifications of "BAKU 2016" (BAM, requirement for FIDE release 2017).
The handling of accelerated pairings is modified. Now it is possible to select BAM directly! But also selection of other accelerated pairings is possible. The information in the manual is changed accordingly.

According to FIDE Rule VCL.09, the starting ranking list may only be re-sorted up to the maximum third round. After this round a corresponding message will be displayed.

* **In "FIDE mode" various "invalid" results are not allowed:**

Invalid results (in FIDE mode) like "= - =" (unplayed draw) or others are no longer accepted in the result inputs.

Corresponding tests take place in the result list, in the special results form, in the individual results form and in the player card.

In the player card, in order to prevent incorrect results, only results for unpaired players (no opponent) can now be entered (bye).

These are different bye variants (FPB = full-point-bye / HPB = half-point-bye / ZPB = zero-point-bye).

These can be set if a player enters the tournament later (latecomer) or suspends a round (approved).

* If the pairings of an already paired round are repaired, all results of this round and the following rounds will be deleted (in strict FIDE mode)!!

Before new pairing of an already paired round, a message is displayed informing that all results of the following and already paired rounds are deleted.

* **Data transfer to the international chess server "Chess-Results.com" implemented:**

It is now possible, in addition to the previous data transfer to **Schachturniere.com**, to transfer tournament data to the international chess server "**Chess-Results.com**". This is done with **<Tournament> - <Send data to Chess-Results.com>**.

The screenshot shows a dialog box titled "Data transfer to Chess-Results.com" with a close button (X) in the top right corner. The dialog is divided into three main sections:

- Statusinfo:** A text box containing "Status: Tournament registered. Data transfer is possible."
- Registration:** A text box containing "Serialnumber:: 9904130888 / Licence Ok." Below this is a button labeled "Tournament registration by Chess-Results.com."
- Data transfer:** A text box containing "Tournament-ID:: 354355" and a button labeled "Send tournament data to Chess-Results." Below this is a blue link: "Tournament settings according Web-Browser (Chess-Results)".

At the bottom of the dialog are two buttons: "OK" and "Help".

While the chess server **Schachturniere.com** refers more to the German-speaking area, **Chess-Result.com** is designed in addition to national tournaments, also for international tournaments. The website can therefore be displayed in many different languages.

Chess-Results.com
in close cooperation with the
Administrations- and Pairing-
program **Swiss-Manager**

Marriott
REWARDS.
.....

SPAR
30%

Logged on: Gast

ARM AZE BIH BUL CAT CHN CRO CZE DEN EGY **ENG** ESP FAI FIN FRA GER GRE INA ITA JPN MKD LTU NED

Home Tournament-Database **AUT championship** Pictures FAQ Online Registrat

Calendar Links Contact

Welcome to the tournament database of chess-results.com
Chess-Results.com is a powerful server dedicated to tournament results.
The tournament archive of chess-results.com contains more than 275.000 tournament results from 1950 to 2010. This is made possible by the Swiss-Chess Administrations programme for chess tournaments, working very closely with chess federations.

Tournament search **Player search**

The concepts for using both chess servers are different and individually to test. Anyway, with Swiss-Chess it's very easy to send the data quickly to one or both chess servers.

Licensing simplified by direct data transfer of license data:

In the form for the licensing a button has been added in the window that shows the licence identifier <Request licence code (answer via eMail)>, with which the licence data can be sent directly to the licence server.

This means that the detour via internet licencing (data entry in the licence form www.swiss-chess.de <Licence>) is no longer necessary. If the data transfer is ok., the email is sent to the specified email address.



Determine Licence Data

Please enter the licence data shown below in the corresponding internet licence forms.

Internet: www.swiss-chess.de

You will then receive a licence code by email to be entered in the corresponding entry field.

Licence information	
Program Number	000417
Licence Key	311D-107-7881-8092
User Entry	Your Name or club name
Licence Identifier	<input type="text" value="CCC4-AAA5-6346"/>

Internet available! Direct transfer of license data possible!!

Code

Start the licencing with <Next>.

For licencing to computers that are not connected to the Internet, the previous Internet licencing process is still available.

- * **Player ratings FIDE-ELO expanded for ELO-Rapid and ELO-Blitz**
 In the player list and in various player forms, in addition to the FIDE standard ELO, the data for ELO-Rapid and ELO-Blitz can now also be entered.
 The setting of the "tournament ELO" is done in the basic settings, before the first round. Further information can be found in the manual (basic settings).
- * **FIDE Player download data files modified:**
 With Swiss-Chess it is possible to convert FIDE player files (previously downloaded from FIDE website) into a Swiss-Chess proprietary data format for use as background files. This conversion has been adapted to the current state of FIDE player files.
 In addition to the previous standard player list, the extended "download full list of players" (players_list_foa.txt) will now be available instead of the previous "LEGACY format" variant. When using this file, the ELO-Rapid and ELO-Blitz are also adopted. In the future, only this file will be used for the published data (background files) on the Internet.
- * **Team certificate added:**
 In the team ranking list you can now also create certificates (as in a single tournament).
 The form structure of the "Team List Type 3" is used for this.
 In addition to the usual information, the team players (board player) are issued with the appropriate data.
 Note: The document templates of Swiss-Chess are to be regarded as a proposal, but can be customized with the list generator completely and individually (including graphics)!!
- * **Pairing blacklist in team tournament or single tournament if not FIDE mode**
 In the Swiss system team tournament or even in single tournament, if no FIDE mode, it is now possible to block up to 10 pairings (forbidden pairings).
 This option should only be used in very special cases, as this will violate the actual pairing rules. Under certain circumstances, the tournament will not be evaluated by the FIDE.
- * **Correction in the data calculation for FIDE-Form IT3:**

If the IT3 form was created in the team tournament, the number of "unrated" players did not match if the pseudo team "No Player (Bye)" was included (because of board player). This bug has been fixed. In addition, only players who have at least one opponent / result / attribute are counted to determine all numbers (Rated, Unrated, Title Player, Federation, etc.)

* **Berechnungen zu Titelauswertungen korrigiert:**

Titelauswertung bezüglich der prozentuellen Titel-Gegner geringfügig aber entscheidend geändert. Es müssen für diverse Titel mindestens 1/3 der entsprechenden Gegner vorhanden sein. Bei einem 9-rundigen Turnier also 3 Gegner => 1/3. Bisher musste es mehr als ein Drittel sein. Dies wurde korrigiert. There must be at least 1/3 of the corresponding opponents for various titles. In a 9-round tournament so 3 opponents => 1/3. So far it had to be more than a third. This has been corrected.

* **Calculations for title evaluations corrected:**

Title analysis regarding the percentage title opponents slightly but essential changed.

* **Setting for round date and round time modified:**

With <Basic Settings> and <Tournament Info> windows open and edit the <Round Date and Time> window. To set the date, the option "All rounds a day" has been added.

* **PGN file updated:**

The PGN file has been updated for team tournaments so that a comment field with the info: round, pairing number, board number has been added. This makes it easier to find appropriate games.

* **Random Tournament Generator (RTG) added:**

According the FIDE requirements for program endorsement 2017 an additional program called RandomTournamentGenerator (RTG) must be available. It is a program (using as a console program) to create automatically different tournaments with different rounds and player.

The RTG is implemented as an option in the program "winswiss_console.exe" with option /G.

The program is installed under "...\\FPC\\winswiss_console.exe".

If the program is started without parameter a help information will be displayed.

* **Menu Short Cuts now in selected language**

Until now in all different language version of Swiss-Chess for the menu Short Cuts (Ctrl, Shift,...) only the German Short Cuts were displayed. Now the Short Cuts of the selected language will be shown.

The handling of adjourned games is modified.

For pairings of the next round all adjourned games results of current round will be changed to a draw (only for pairing).

No new pairing is possible if in previous rounds adjourned games are existent.

* **Pairing numbers (start ranking list) only for three rounds:**

New determination of pairing number (player number) in player list is now not able after pairing the third round (FIDE VCL.09).

* **Manual is modified for several changes.**

Manual is updated according program changes and other small corrections.

Update-Information (from Version 8.95 to Version 8.97)

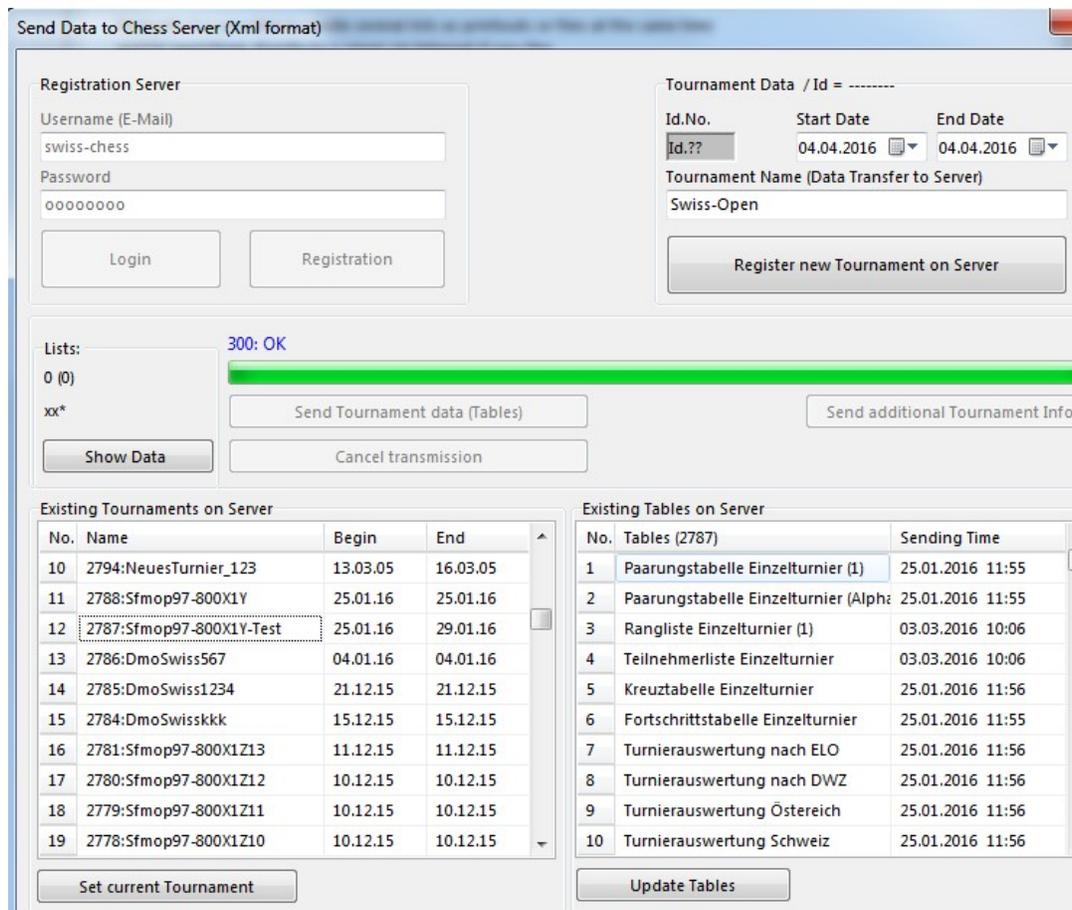
* FIDE has changed the max/min value für ELO evaluation. The opponent ELO max/min difference was changed from 350 to 400 points. Evaluation with Swiss-Chess changed accordingly.

* Different small changes added.

Update-Information (from Version 8.93 to Version 8.95)

* **Schachlinks.com renamed to Schachturniere.com:**

Chess Server **Schachlinks.com** renamed to **Schachturniere.com** and improved in concept. As before, the Chess Server **Schachturniere.com** will allow an easy way to publish Swiss-Chess tournament tables/data on the Chess Server itself or forwarding the tables/data on user websites without special Internet know how. Additional, other options for the user have been created, to manage its tournaments on **Schachturniere.com** better.



In this context the window for data transfer to Chess-Server **Schachturniere.com** (<Tournament> - <Data and list/report output (Printer, Internet,...> - <Send files to Server>) completely reworked. More information can be found under **Schachturniere.com**

Update-Information (from Version 8.90 to Version 8.93)

* **Endorsement of Swiss-Chess for FIDE tournaments:**

After an intensive test procedure (endorsement procedure) the program was released by FIDE (FIDE Swiss Pairings Program Commission) for using of FIDE tournaments according to the Swiss system. In the last few years, the FIDE commission has the pairing process (Algorithm) for Swiss system in detail redefined or described it more accurately. The intention is that the pairing results from different tournament programs should be identical and therefore able to verification. However, this was only possible by a strong work in program development and also by the intensive test of the pairing results. Tests of about 6000 tournaments with about 60000 rounds results to a matching of approximately 99.80% of all rounds and approximately 99.98% of all pairings with the test reference. Therefore the required pairing quality was archived clearly and results to the endorsement by FIDE.

* **Pairing Algorithm redefined to current FIDE rules:**

The pairing algorithm for Swiss-System (Dutch Algorithm) was developed completely new according the current FIDE rules (Rules Istanbul 2012).

You will find the current rules with: „<https://www.fide.com/fide/handbook.html?id=18&view=category>“.

* **FIDE-Pairing-Checker (FPC) added:**

According the FIDE requirements for program endorsement an additional program called PairingChecker (FPC) must be available.

It is a program (using as a console program) to check and compare pairings available as FID/TRF file.

This pairings (from other programs) can be compared with the pairings created by Swiss-Chess

The FPC program is installed under „...\\FPC\\winswiss_console.exe“.

If the program is started without parameter a help information will be displayed.

* **Further modification to the FIDE requirements:**

Further modifications to fulfill the FIDE requirements additional to the pairing rules implemented.

a) Information about Dutch-Algo is implemented in function for selection the tournament pairing mode.

b) The FIDE pairing mode for swiss system is the default tournament mode for a new tournament. In previous versions it was the general swiss system.

Additional an info window will be displayed if tournament mode is changed or the pairings for the first round because not all tournament settings for pairings can be used.

c) Tournament settings with <Tournament> - <Tournament options> - <Page General 1> and „Individual result rate“ is deactivated in Fide mode.

d) In <Player card> the Button „Special score“ is deactivated in FIDE mode.

e) In TRF file the result for „forfeited games“ is now OPPN w + / OPPN b + etc.

f) In TRF file the result for pairing allocated bye is: 0000 - + (no color).

g) Import of TRF/FID files possible to create a new Swiss-Chess tournament with all pairings. This is possible with <Tournament> - <New> and Selection of TRF/FID import.

* **FIDE output file (data exchange with *.FID file) adapted:**

The output file for tournament evaluation with FIDE (*.FID file) was adapted according the current FIDE requirements.

* **FIDE-form IT1 modified (CERTIFICATE OF TITLE RESULT):**

The form for “FIDE Certificate of title result“ is modified according FIDE requirement.

The field „Date of Birth“ (not interested) changed to place of tournament „Event City“.

This information is important for the evaluation by FIDE!

* **Player data import for Belgian (DBF) modified:**

Because FIDE ID now is more than 8 character the import of the Belgian player data did not work.

Therefore the according DBF data field was modified from 8 to 10 characters.

Additional the labeling in the conversion window was changed to „FRBE-KBSB-KSB dBase file“.

* **Marking of player not paired in previous rounds in player list:**

In Swiss-Chess it is possible to activate or inactivate players during the tournament.

Inactivated players will not be paired in current round. Additional inactivated players will be displayed in player list in a different color.

If the player will be activated later they will displayed in “normal color” again.

If the current round of the tournament is set to a previous round (checking / chancing results) it was not transparent in player list which player was inactivated in this round.

Now these players will be displayed in player list with light gray background.

* **Player list with new commands for better display of active or inactive player:**

In the player list 3 new commands implemented for better display of active or inactive players. These new commands can be found under <Action> in player list.

Only the selected player will be displayed in player list.

* **Directly takeover of new result inputs for ranking list:**

If the pairing list (for result input) is open and additional the ranking list is open now the ranking list will be updated after every result input. Before always the button <Act.> must be activated. Therefore the ranking list is always up to date and ready for data output.

* **Unofficial ELO evaluation modified:**

The unofficial ELO evaluation (K-factor) updated to the current FIDE manual 2014.
The standard is now K=20. With <Tournament> - <Ouput options> the following setting is possible: „K = 10 if ELO > 2400 / K = 40 if age < 18, ELO < 2300“.

- * **Enhancement for mode „Accelerated Pairings“:**
If <Tournament Settings> - <Swiss System (page 2)> is opened, it is possible to select for the pairing system „Accelerated Pairings“.
Until now it was only possible to select fix division for the different groups with 2/3/4.
Instead of value 4 now the “Individual Group setting” is possible. The exactly setting for the group size is prompted for the first round.

Update-Information (from Version 8.83 to Version 8.90)

- * **Minor adjustments of the pairing algorithm updated to FIDE rules**
Optimizations according 83rd FIDE Congress in Istanbul 2012.
- * **New FIDE extended data format for player data**
FIDE since 2012 provides the player data in a new format. It was already implemented for Swiss Chess. However, there is now an extended FIDE player file available that contains all registered players by FIDE. These are all players who have a FIDE ID, regardless of whether or not there is an ELO
This (extended) file format can now also be used to convert with Swiss Chess to a background player data file.
Note: The FIDE original files are available on the FIDE website (Download).
- * **Accelerated pairings also for team tournaments.**
The accelerated pairing process in the Swiss system was previously only possible in single player tournaments. Now it is possible also for team tournaments.
- * **Calculation of the Sonneborn-Berger-Tiebreak for team tournaments improved.**
- * If Team Points are set as First Rating, Sonneborn Berger was calculated like the single-player tournaments. For using the program in the ECU (European Team Championship) the Sonneborn Berger calculation has been changed in accordance with these regulations.
The calculation is always taken into account the respective Board Results.
Therefore a better differentiation is possible and teams that have a high individual result get a higher position in ranking list.

Update-Information (from Version 8.82 to Version 8.83)

- * **FIDE new data format for player data.**
The FIDE-data format for player data was changed (improved structure). The function to create a Swiss-Chess-background file from FIDE data was adjusted accordingly. This is important for tournament organizers who want to create quickly own files if they still should not be on the Swiss-Chess Internet site. The "old" FIDE format is no longer supported.
- * **Different variables added for forms of report builder.**
In various forms (e.g. FIDE list-IT3, for Referee) did not have the variables for max. round or max. cycle and the extra player-info fields (form players, FIDE IT1).
These variables are added.
- * **Color "black" for the first player in 1st round corrected.**
In the last version (8.82) an error for color assignment in the first round, in the context of the color allocation by random worked not correctly. If the color of the first Player was set to black, he gets still white. This has been resolved.

Update-Information (from Version 8.81 to Version 8.82)

- * **Two Bug fixes solved.**

If the new FIDE-Title-Form IT1 (implemented in version 8.81) is used the column NWZ in player list is over written with wrong values. This is solved.
Additional the alphabetic sorting in player list is changed in this kind that now it makes no difference between letters in lower case or upper case. Therefore also Names as "de Name..." will be correct sorted.

Update-Informationen (von Version 8.72 -> Version 8.81)

* **Pairing algorithm adjusted to the new version (82th FIDE Congress in Krakow 2011).**

The pairing rules have changed only slightly. Mainly it is a more precise written clarification of existing rules to describe some of inaccurate or missing rules better.

Changes:

In A2 the order for FIDE titles are changed (FM/WIM exchanged).

The floater are described more exactly and also the reducing of requirements of floater rules if no pairings can be build

The algorithm for exchange player in upper score bracket and lower score bracket are described more exactly. Also a small software code is added how to calculate this exchanges.
The number of players exchange in one step is increased from 2 to 4 players.

* **Evaluation of FIDE titles has been updated to current FIDE handbook:**

The evaluation of FIDE title norm (last Change 2004) has been updated to current FIDE handbook.

The following changes did be considered:

- 1) The lowest rating (ELO) did be changed.
(old: GM=2250, IM=2100, WGM=2050, WIM=1900
new: GM=2200, IM=2050, WGM=2000, WIM=1850)
- 2) Only one player with lower rating will be calculated (old version 2 players)
- 3) The lowest performed rating is decreased by one (GM=2600, instead 2601 etc.).
- 4) Checking if minimum average rating is fulfilled (FIDE manual 1.49a).
- 5) Checking if minimum score (percent) is fulfilled (FIDE manual 1.49a)
- 6) The determination of minimum title holders (1*IM = 1*GM etc.) changed according the new rules (1.45b – 1.45e).
- 7) Double printout of title results switched off. Only the highest title result will be printout in title result list.

* **FIDE-Title Form IT1 (Certificate of Title Result)**

The form IT1 included in FIDE handbook was created for using with report generator.

This form must be submitted to FIDE if the tournament organization makes a request for FIDE title norms (if swiss system tournament).

If the form is printed out all needed data of the player receiving a norm will be fulfilled. This is a very good help for this norm request.

The printout of the form is done with: <Special Functions> - <Create files for ELO or NRV evaluation> - <FIDE Report: Certificate of Title Result (IT1)>.



CERTIFICATE OF TITLE RESULT GM ___ IM ___ WGM ___ WIM ___ IT1

Name of Player: Anand		FIDE code:	
Date of Birth: 1919	Place of Birth:	Federation:	
Event:		Start:	Close:
Chief or Supervising Arbiter:		Number of Games: 0	
Rate of play: P1:	P2:	P3:	No. of Federations: 0
Number of players not from title applicant's federation: 0		Number of rated opponents: 0	
Number of players from host federation: 0		Total number of titled opponents: 0	
Numbers of: GM 0 IM 0 WGM 0 WIM 0 FM 0 WFM 0			

Where applying 1.43e:	No. of Federations: 1	Host Federation: GER
Number of players not from host federation:	0	
Number of players not from host federation holding GM, IM, WGM, WIM titles	0	

Special remarks: _____

Rd	Name of Opponent	FIDE Id.	Fed.	Rating	Rat. 1.46c	Title	Result
1	Kaidanov			2640	2050		½
2	Khalifman			2645	1600		1
3	Dolmatov			2630	1600		½
4	Shirov			2685	1600		½
5	Kamsky			2645	1600		1
6	Kramnik			2710	1600		0
7	Adams			2630	1600		0
8	Topalov			2670	1600		½
9	Georgiev			2660	1600		0
10	Bareev			2660	1600		0
11	spielfrei						1
12	Malaniuk			2635	1600		0
13	Gulko			2635	1600		0

Number of games: 0	Perform.-Rh (1.46c) 0
Norm sought:	Rating Average (1.46c) 0
Score required: 0.0	Score archived: 0.0
(exceeding norm by) (points)	Arbiter's signature: _____
Federation confirming the result: _____	Name of federation official: _____

* **FIDE-Tournament Form IT3 (Tournament Report Form)**

The form IT3 included in FIDE handbook was created for using with report generator.

This form must be submitted to FIDE if the tournament organization makes a request for FIDE title norms of arbiters (if swiss system tournament).

If the form is printed out all needed data of the tournament will be fulfilled. This is a very good help for this arbiter norm request.

The printout of the form is done with: <Special Functions> - <Create files for ELO or NRV evaluation> - <FIDE Report: Tournament Report Form (IT3)>.



Tournament Report Form

IT3

Federation GER		Name of Tournament							
Country and Place of Tournament				Starting date		Ending date			
Organizer of the Tournament									
Contact Information (Address, phone, fax, E-mail) of the person responsible for information:									
Number of Rounds 13		Schedule (number of rounds/day)				Rate(s) of play			
Tournament Type Individual: Swiss-System		Pairing System of a Swiss System Tournament <u>FIDE Based on Rating (Dutch-System)</u> Manual <input type="checkbox"/> Person responsible _____ Computerized <input checked="" type="checkbox"/> Program used <u>Swiss-Chess</u>							
Special Remarks (exceptions in pairings, restart option,...)									
Type	Number	Number of Feds	Host Fed. Players	Other Fed. Players	Type	Number	Number of Feds	Host Fed. Players	Other Fed. Players
Rated	0	0	0	0	Unrated	17	1	0	17
GM	0	0	0	0	WGM	0	0	0	0
IM	0	0	0	0	WIM	0	0	0	0
FM	0	0	0	0	WFM	0	0	0	0
Chief Arbiter and contact information for Chief Arbiter (adress, phone, fax, Email)									
1st Deputy Chief Arbiter									
If more than 20 players									
2nd Deputy Chief Arbiter									
If more than 70 players									
3rd Deputy Chief Arbiter									
If more than 120 players									
4th Deputy Chief Arbiter									

- * **The form for tournament information extended:**
 The form for general tournament information is extended for more arbiter documentation because this information is needed by FIDE form IT3.

Input Tournament Information

Important notice:
 The tournament informations are important if the tournament evaluated by FIDE or national federations. These data will be c in the evaluation files together with the player results.
 If the information is not complete the tournament will possibly evaluated or the files will be sent back to the tournament orga

Tournament Name (40)

Place / City (40)

FIDE-Federat.-Code (3)

1st Per. moves/h. (20) 2nd Per. moves/h. (20)

Organizer of the Tournament (60)

Chief Arbiter (60)

Deputy Chief Arbiter (60)

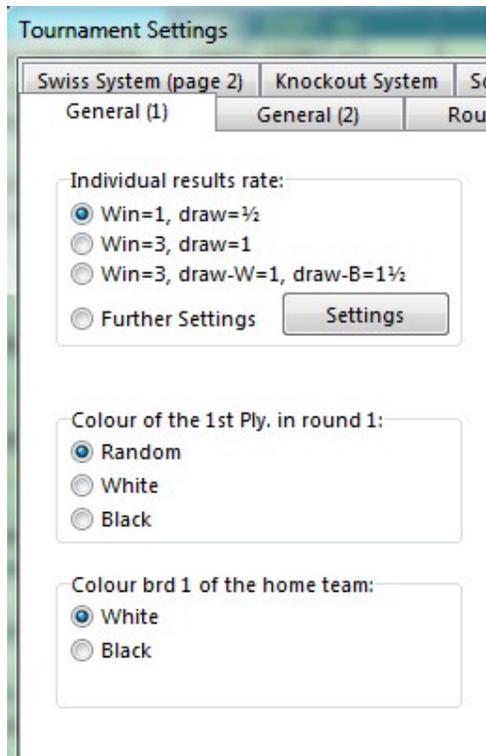
Deputy Chief Arbiter (60)

Deputy Chief Arbiter (60)

* **New selection box for determination of FIDE federation (Host Federation)**
 For both forms IT1 and IT3 the host federation must be filled out. To be sure that this is the correct FIDE federation code this can be selected in a new selection box in form tournament information.

* **Extended setting for color selection of the first player in start ranking list for round 1:**
 In tournament settings (General 1) the color of the 1st player of the start ranking list for the 1st round can be set. The default setting is "white". Normally, the color (FIDE rules) will be drawn at random and set accordingly.

Because at the most tournaments this will not be done and instead the unchanged default (white) was used, a further selection for "random" is added. This setting is now the default. Furthermore, of course, the color can be set individually.



If the selection of "random" (default) is used before the determination of the first round a corresponding information window is displayed and shows the randomly determined color.



Update-Information (from Version 8.60 to Version 8.72)

The setting for correcting of Buchholz according to FIDE was modified.

It can be selected in the tournament settings for the Swiss System (page-1) if **the ranking list correction according to FIDE** should be used or not. The corrections refer to the calculation of the Buchholz and Sonneborn-Berger for results "not played". See below at "virtual opponent".

When this function is activated (which is recommended and a must for FIDE tournaments) the corresponding corrections are made.

When the function is not activated, no corrections are made for games "not played" either.

This was different in the last version where games "not played" were always set as a draw for the Buchholz calculation, independent of the setting.

The standard setting (new tournament) for "**Ranking list correction according to FIDE**" was now set to "activated". This setting is required by FIDE and has to be used for bigger tournaments, too.

Team tournaments can now be played with 2 games / round (team player's).

This is possible for Swiss-System tournaments and round robin with 1st and 2nd cycle.

In the progress table the result with color is put out now (normally) without slash.

Thus, „17s0“, **instead of 17s/0**“. The slash appears only when there is no color character or the result is "not played" (no color either) („17/1“ **oder „17/+**“).

Update-Information (from Version 8.51 to Version 8.60)

- * **Buchholz calculation updated according to new FIDE rules including a "virtual opponent".**
The Buchholz calculation was changed to the modified system including a "virtual opponent". This calculation / rules were decided by the FIDE convention in Greece in October 2009 (Chalkidiki). As there is no opponent (and no color) in games not played the concept of a "virtual opponent" was adopted. At the beginning of a round with a "game not played" the "virtual opponent" has the same number of points as any of the players involved in the "game not played". For the following rounds the calculation of points is made as if the "virtual opponent" played all games as a draw. Games not played are handled for all players having opponents with "games not played" as a draw (as before). Further indications and examples can be found in the program help file for the description of the detailed tiebreak calculations.
- * **Additional tiebreak with "Schmuljan evaluation".**
Regarding the Schmuljan evaluation the opponents' total number of points is added in case the game was won or even subtracted if the game was lost. Draws are not taken into account of these tiebreak calculations. Thus, negative results are possible, if for example a player wins against opponents with fewer points and lost against opponents with many points.

Update Information (from Version 8.40 to Version 8.51)

- * **Automatic reading-in of results via text-import file was extended.**
It is now possible to read in results automatically. Actualization is made every second. An according text is shown in the title of the pairing window. The time of the last actualization (with modified results) is also shown.
- * In the different windows for data and report outputs (selected output files), result imports and ranking list selections the names of the folders for data files (TXT, Html,...) can be set and saved. This simplifies saving these data in individual folders.
- * **The pairing algorithm was modified and adapted to the current FIDE rules (cf. pairing rules in the manual).**
The changes were made mainly with respect to the floater rules and the color preferences of players who did not play their games (bye or not played for any reason).

- * The order for determining the start ranking list according to FIDE titles (in case of same ratings (ELO, NRV, TRV)) has been modified.
Before: FIDE title (IGM-WGM-IM-WIM-FM-WFM- No Title)
Now: FIDE title (IGM-IM-WGM-WIM-FM-CM-WFM-WCM- No Title)

- * **The determination of Buchholz and Sonneborn-Berger for Swiss System** has been adapted according to FIDE rules after consulting FIDE.

This signifies:

Games not played for any reason (bye, player withdrawn or absent for a round) are **handled like a draw against the player himself** for tiebreak.

This means that only the result (draw) and the score of the player himself counts but not a paired player who does not play this game (or bye).

All games (bye, withdraw, latecomers) are counted for tiebreak as a draw. This is also used for games of players withdrawing from the tournament. In previous versions these "games not paired" were not calculated for tiebreak.

- * **Actualization of player data via background file has been modified.**

In the player list there is the possibility with <Search marked player...(Alt-1)> to take over the name of the selected player directly in the name search field to search for the player data.

Until now, when the player was found in the background file only the data which are not in the player list (empty field) were taken over.

From the new version on all data are taken over from the background file and also "old" data (incl. name) are overwritten. This function works as if the player was taken over completely anew from the background file.

This modification is useful for fast updating tournament data which already exist (old tournaments, tournaments that were already prepared,...).

- * **The view of deactivated players/teams in the ranking list has been modified.**

You can set in the tournament settings (General-2) whether deactivated players are to be shown in the ranking lists or not. This was until now valid for all deactivated players also in case a large number of them did not play (they registered but did not appear).

In the new version only those deactivated players are displayed who had at least one pairing or one result.

This improves the ranking list as players who withdraw in the last round are sorted correctly. Deactivated players without pairings are not displayed any more.

- * The pairing algorithm for Swiss System has been adapted to the current FIDE rules. In the last couple of years FIDE decided on several minor improvements/precisions regarding the colour regulations and floaters. On the whole, these extended rules regard the pairing of players who had byes or not played for any reasons and therefore had no colour in the respective round. In some cases this results in a better colour distribution.

- * Switching of data fields (Birthday, FIDE-ID,) with <Shift-F6> in the player list was modified so that all fields can be displayed together. This is also valid for the team players list in the team tournament. This has become useful as there are more and more monitors allowing to display all data fields at the same time.

- * **Converting implemented for FIDE player data (from FIDE-Download)**

As FIDE has started to provide player data for downloading which have always the same data format (text file) Swiss-Chess also gives you the possibility to convert this text file directly to a source file for creating a FIDE background file.

- * **Control files of the report generators were improved to display federation flags of the players.**

The report generator is an excellent tool to create individual reports (player list, ranking list, etc.).

The report generator control files which already existed were improved to display the federation flags of the respective players.

Teilnehmerliste: (Sortiert nach Spielernummer)

Nr.	Flag	Teilnehmer	Tit.	ELO	NW:
1.		Glek, Igor V.	GM	2620	
2.		Wely, Loek Van	GM		260:
3.		Dautov, Rustem	GM	2590	261:
4.		Gurevich, Mikhail	GM	2585	
5.		Khenkin, Igor	GM	2575	
6.		Bischoff, Klaus	GM	2550	254:
7.		Djuric, Stefan	GM	2535	
8.		Podzielny, Karl-Hei	IM	2490	251:
9.		Mainka, Romuald	GM	2480	253:
10.		Klovans, Janis	IM		247:
11.		Gutman, Lev	GM	2465	251:
12.		Röder, Mathias	IM	2460	246:
13.		Tseitlin, Mikhail	GM	2455	
14.		Lazarev, Vladimir	IM	2450	
15.		Schneider, Bernd	IM	2415	238:

Paarung in Runde: 8

Tisch: 10

Handke, Florian ■ Khenkin, Igor

SG Porz



In the sub folder for the report generator (Reports) there is a new folder where the flags of all FIDE federations are saved as JPG-files.

In the names of the flags the 3-character FIDE abbreviation for the federations is included.

When the correct abbreviations for the federations are entered in the player list (in background files already included) the respective flags will be included in the output files of the report generator.

* Unofficial rating calculation with individual coefficients.

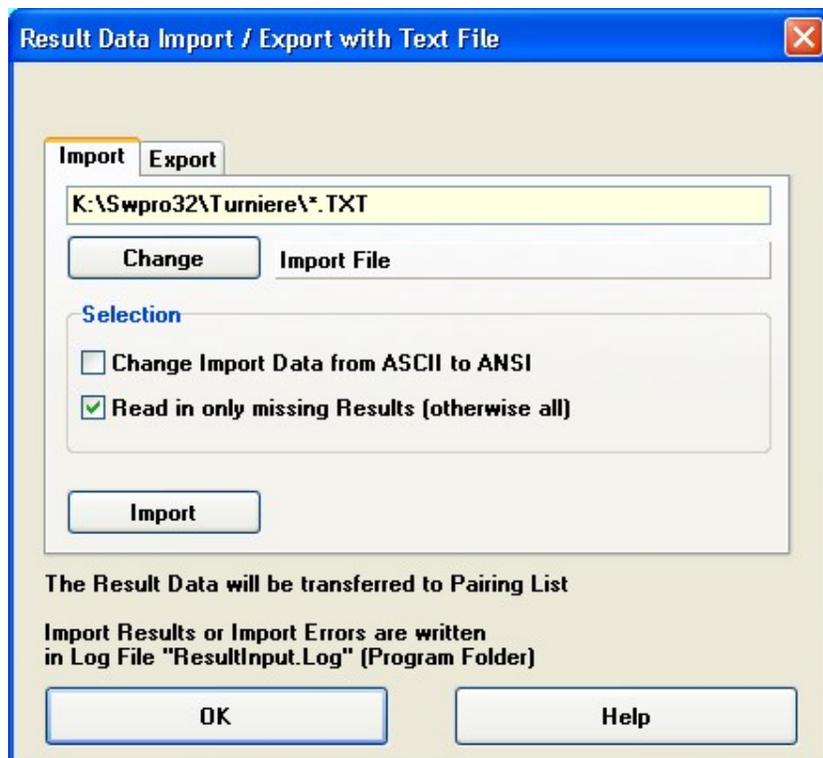
In the window <Special functions> - <Unofficial rating calculation> a further button was added for rating calculations with individual coefficients. In this window up to 5 groups of coefficients can be assigned to the different rating groups. The actual calculation (Rh-value) is made according to the FIDE-ELO rules. The calculation is possible with the player ELO or national rating value (NRV).

Update Information (from Version 8.22 to Version 8.40)

* Pairing data export/import now implemented for team tournaments as well:

More or less as in single player tournaments pairing data in team tournaments can be exported into a text file and also imported (with the results).

It is also possible to determine the board order by entering a round-board number. This is useful when players who registered do not come or you want a flexible way to change the formation.



* **Date of round and indication of time implemented:**

As you have to specify the date of round in the FIDE result form / file (via "Special Functions"), the program has been extended for enter date of rounds and time of rounds.

The entries are made in the form "Tournament information" (Button <Tourn. info and date of rounds> etc. in <Basic Settings>). The data for 40 rounds can be entered. The data are inserted when a FIDE file is created.

Input date and time of round

In this window the round date and time can be set

The date of rounds (relevant for FIDE) will be inserted to the file for FIDE/ELO evaluation (Special Functions)

Output of date and time possible in pairing or ranking lists

Date: DD.MM.YYYY / Time: HH:MM

Round	Date	Time
1	17.07.2007	16:00
2	18.07.2007	16:00
3	19.07.2007	16:00
4	20.07.2007	16:00
5	21.07.2007	16:00
6	22.07.2007	16:00
7	23.07.2007	16:00
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		

Set next date

One round a day
 Two rounds a day

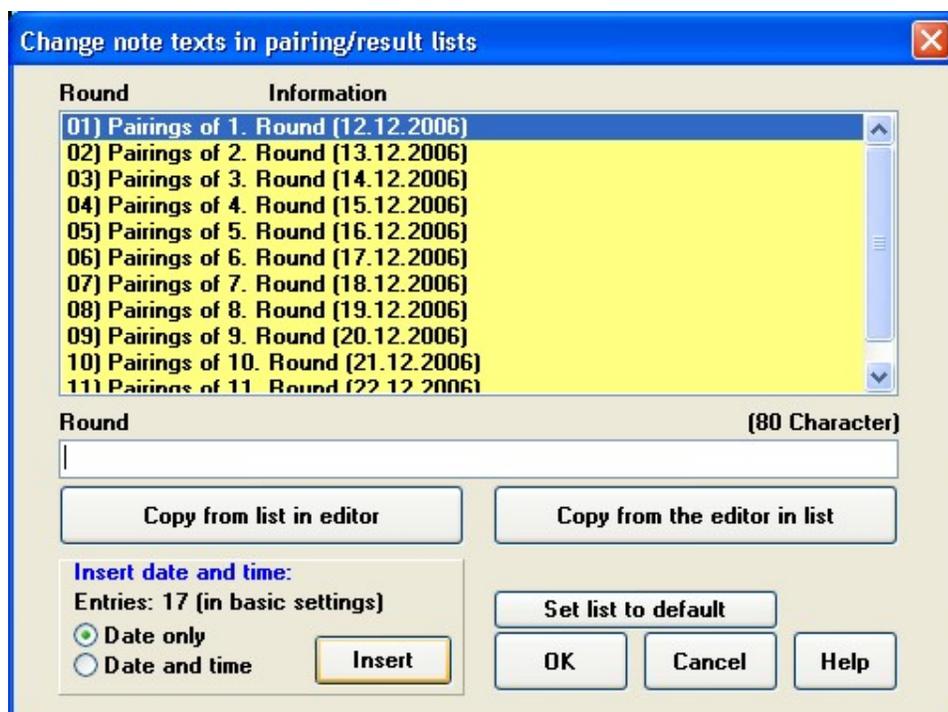
Next Date Clear all

OK Cancel Help

Output of date and time in the pairing and ranking lists:

The date and time for the different rounds (entries made via Basic Settings) can now also be output “automatically” in the titles of the pairing and ranking lists. The respective setting is made in “Output Options”.

Additionally; the window for modifying the titles of pairing and ranking lists has been extended, thus, date and time can be added “by a click”.



Open the window from the pairing list via <Edit> - <Change Pairing Headings (Shift-F3)>
Open the window from the ranking list via <Edit> - <Change Ranking List Headings>

Notice:

The possibility for inserting date and time automatically is only active when the respective data were entered via <Basic Settings> before.